



# Speech Enhancement for Speech Recognition using Particle Filtering

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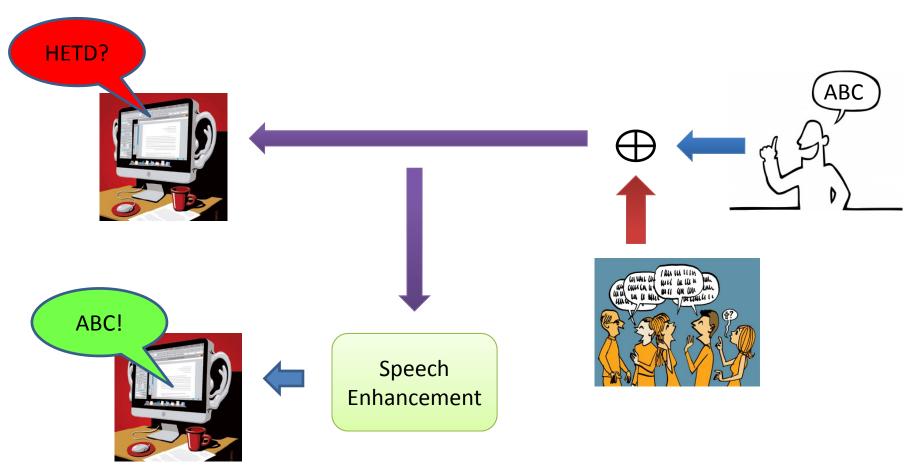


## Motivation



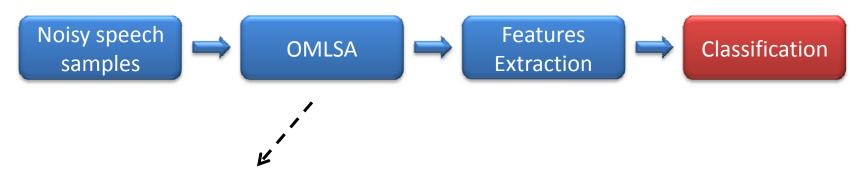
## Motivation

#### Improved Speech Recognition in noisy environment



## Proposed Solution #1

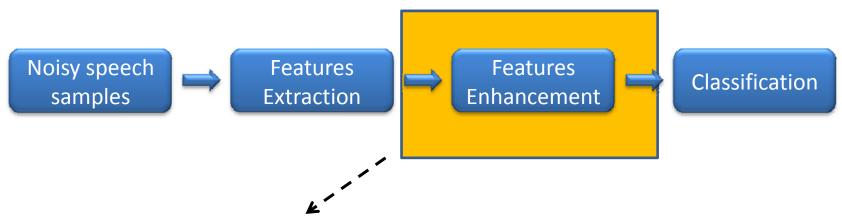
A previous project<sup>[1]</sup>



General noise filtering, on time domain signals<sup>[2]</sup>

- [1] Nadav Merlis, Liora Neeman and Prof. Koby Crammer, "Hebrew Speech Recognition for iPhone", SIPL 2011
- [2] I. Cohen and B. Berdugo, "Speech Enhancement for Non-Stationary Noise Environments", Signal Processing, Vol. 81, No. 11, Nov. 2001, pp. 2403-2418.

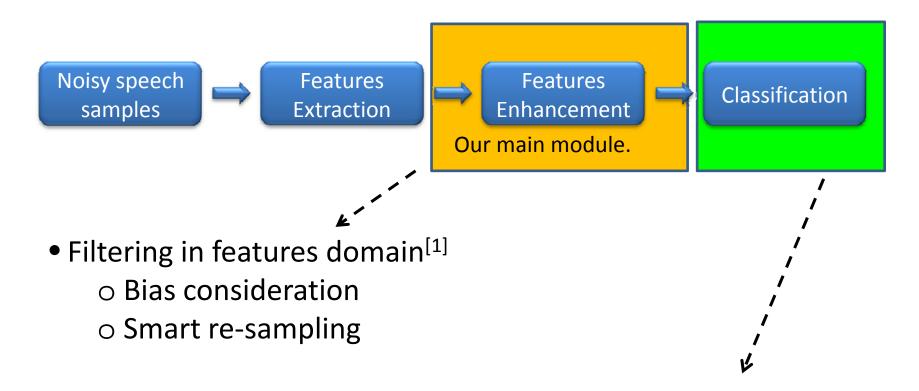
## Proposed Solution #2



- Filtering in features domain<sup>[1]</sup>
- Based on statistical models for the speech and noise signals

[1] R. Haeb-Umbach and J Schmalenstroeer, "A comparison of particle filtering variants for speech feature enhancement", Proc. of Interspeech, 2005

## Our Proposed Solution



- Adaption to our Features Enhancement system
- Evaluation using max posterior





# Speech Enhancement for Speech Recognition using Particle Filtering

## The Features

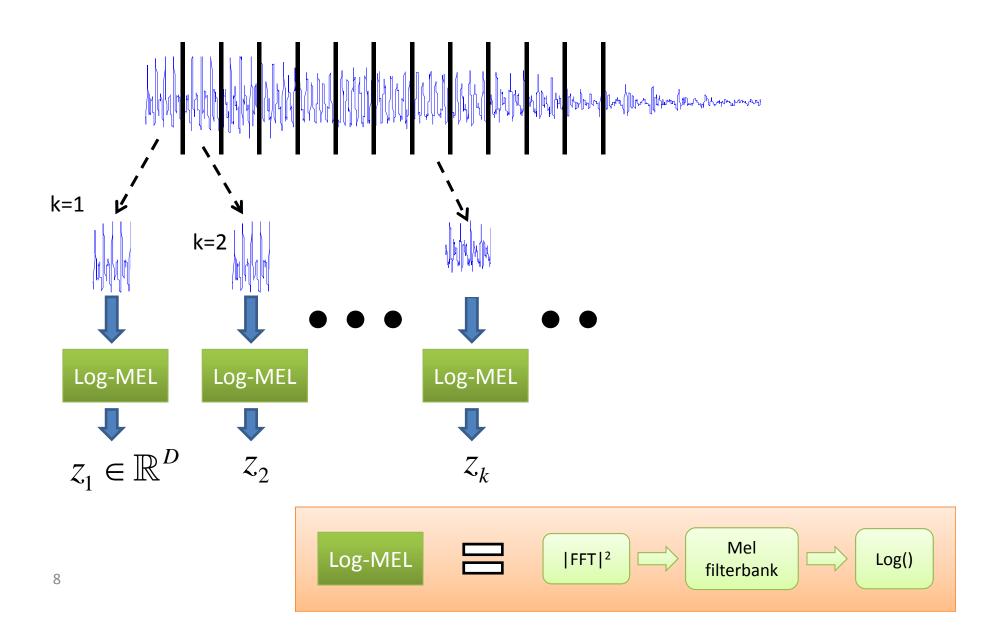


Noisy speech samples

Features
Extraction

Features Enhancement

## Features Extraction



## Features Extraction

#### **Notations:**

z<sub>k</sub> - Noisy sample (at frame # k)

s<sub>k</sub> - Clean speech

 $x_k$  - Noise

### **Resulted Equation:**

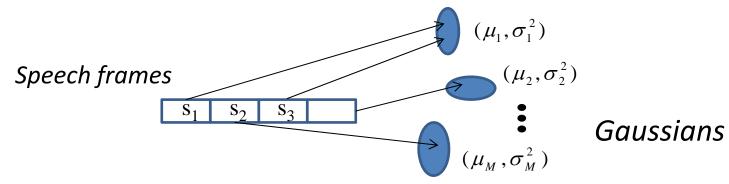
Assuming additive noise in time domain

$$z_k = s_k + \log(1 + e^{x_k - s_k})$$

## Features model

#### speech features:

assumed to be drawn from a Gaussian Mixture Model (GMM).



#### **Noise model:**

"environmental noises" ⇔ Correlation between frames exist

#### First order Auto Regressive (AR) Process

$$x_k = A \cdot x_{k-1} + w_k$$





## Speech Enhancement for Speech Recognition using Particle Filtering

### Enhancement Module



Noisy speech samples

**Features** Extraction

**Features Enhancement** 

### Estimation Problem

#### **Input:**

Non-linear State System:

$$z_k = A \cdot x_{k-1} + w_k$$

$$z_k - \text{Noisy sample}$$

$$s_k - \text{Clean speech}$$

$$z_k = s_k + \log(1 + e^{x_k - s_k})$$

$$x_k - \text{Noise}$$

 $z_k$  - Noisy sample (at frame # k)

#### Aim:

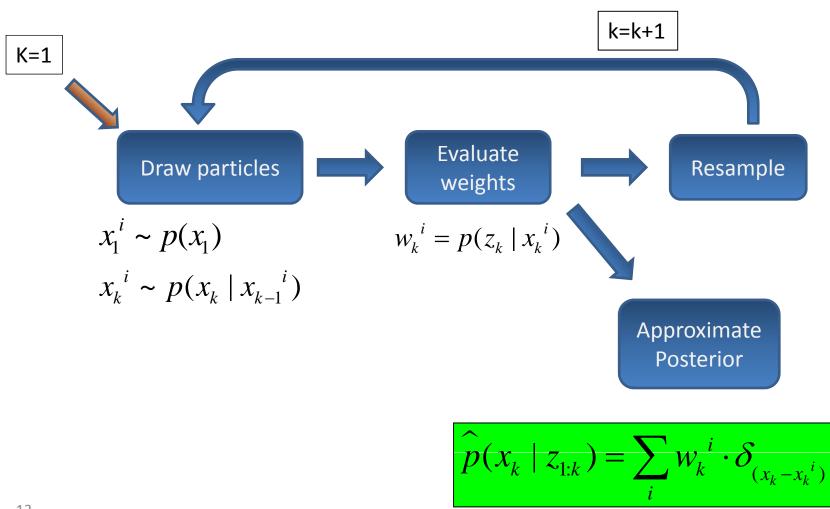
Estimate (track) iteratively:  $x_k$  from samples-  $z_{1:k} = (z_1,...,z_k)$ Following, derive clean speech  $(s_k)$  estimation

The state system is highly non-linear => Kalman filter won't work

**Solution:** Particle Filter (PF)

Monte Carlo algorithm for sequential estimation

## Particle Filter







# Speech Enhancement for Speech Recognition using Particle Filtering

### Classification Module

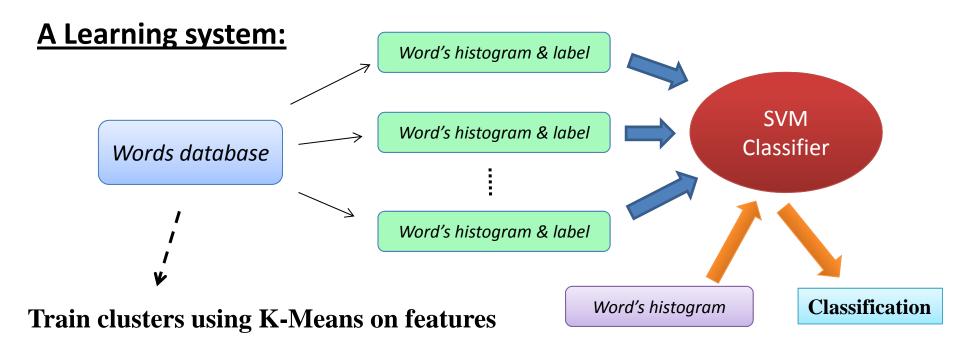


Noisy speech samples

Features
Extraction

Features Enhancement

## Speech Recognition system\*



#### For each word:

- Associate each speech frame with cluster
- Create histogram for occurrences of clusters along each word

<sup>\*</sup>Prof. Koby Crammer, Implemented by Nadav Merlis and Liora Neeman





# Speech Enhancement for Speech Recognition using Particle Filtering

## **Our Main Improvements**



Noisy speech samples

Features

Extraction

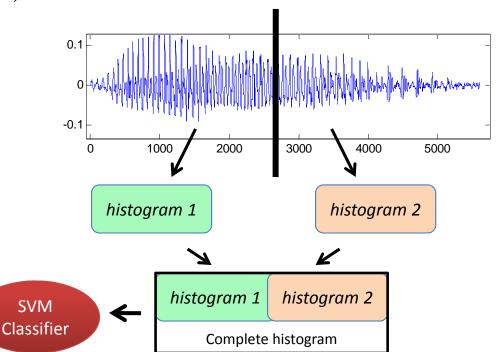
Features Enhancement

# Improvement #1 Enhanced Speech Recognition system

- Using GMM (instead of simple clustering)
  - Advantages:
    - Introduces covariance
    - Adjusted to the speech model we use in the Particle Filter (see next...)

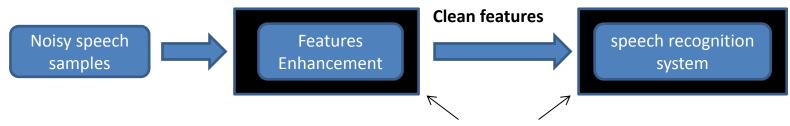
• Word division:

increases success rate by at least 5%



## Improvement #2 Max Posterior Estimation

#### **Direct approach:**



**Problem:** Filter can't be ideal

Each system for itself

#### **Optimal solution:**

Choose Gaussians by Max Posterior:

$$\widehat{m}_{k} = \arg\max_{m_{k}} \{ p(m_{k} \mid z_{1:k}) \} = f(p(x_{k} \mid z_{1:k}))$$

#### Gaussian Index at K'th frame

Evaluate using the particle filter results:

$$\widehat{p}(x_k \mid z_{1:k}) = \sum_i w_k^i \cdot \delta_{(x_k - x_k^i)}$$

## Improvement #3 **Bias Reduction**

- AR model is adjusted to zero mean signals.
- The noise features are generally not zero mean.  $E[X_k] = c \neq 0$

#### **Our solution**

$$z_k = s_k + \log(1 + e^{x_k - s_k})$$



$$z'_{k} \triangleq z_{k} - c$$
,  $s'_{k} \triangleq s_{k} - c$ ,  $x'_{k} \triangleq x_{k} - c$   $z'_{k} = s'_{k} + \log(1 + e^{x'_{k} - s'_{k}})$ 



$$z'_{k} = s'_{k} + \log(1 + e^{x'_{k} - s'_{k}})$$

- 1) Estimate noise mean- c.
- 2) Decrease from samples-  $z'_k \triangleq z_k c$
- 3) Decrease from the speech Gaussians means-  $\mu'_m \triangleq \mu_m c$
- 4) Increase estimation-  $\hat{s}_k \triangleq \hat{s}'_{\iota} + c$

## Improvement #4 Improved Sampling

- Recall that:  $z_k = s_k + \log(1 + e^{x_k s_k})$ 
  - The noise must be smaller than the noisy speech
- Some of the particles might have zero weights:

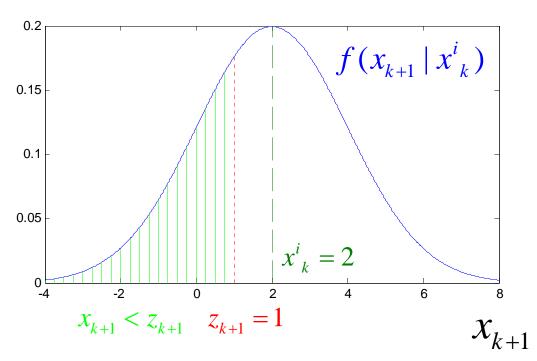
$$\mathbf{w}_{k}^{i} = p(z_{k} \mid x_{k}^{i}) \mid_{x_{k}^{i} \geq z_{k}} = 0$$

- A zero weight particle is not effective
- Reduced number of effective particles => worse estimation!
- Sometimes ALL particles receive zero weight...

## Improvement #4 Improved Sampling

#### **Our solution**

#### sample in available region



• Draw only from green part

Set initial weight:  $w^i_{(initial)} = p(x^i_{k+1} < z_{k+1} \mid x^i_k)$ 





# Speech Enhancement for Speech Recognition using Particle Filtering

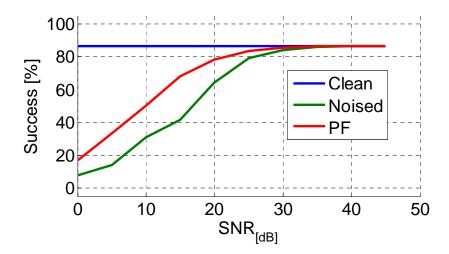
## Results



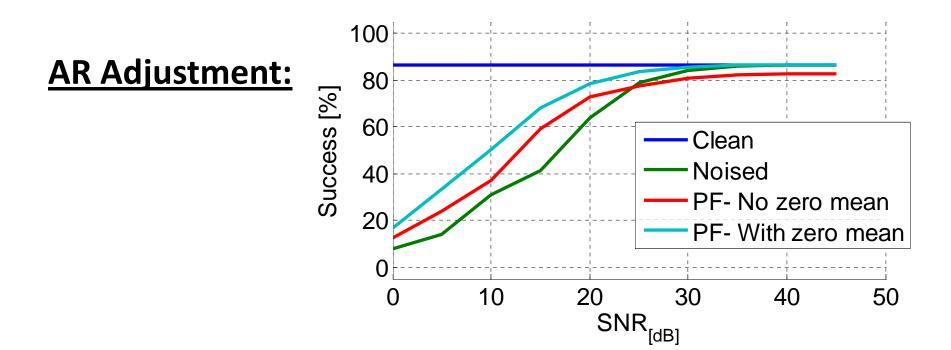
### Results - Preface

- The results are based on cross-validation over the entire database (ISOLET).
- Results show success rate per SNR.
- 'Clean' achieved success rate without noise.
- 'Noised' achieved success rate without using any filter.

#### **Sample results:**



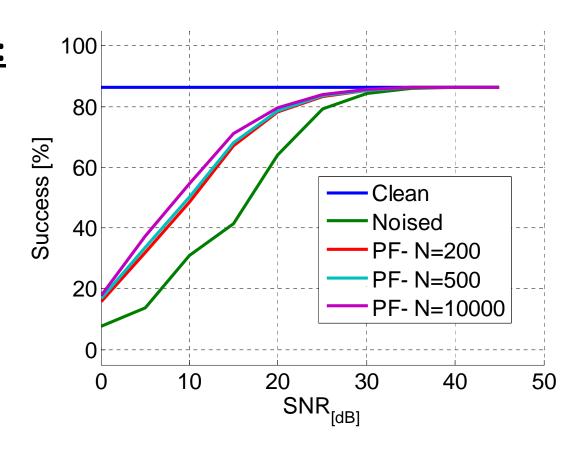
## Implementation difference



• Significant improvement is achieved when decreasing the noise estimated mean

### Particle Filter-Parameters

#### **Particles Number:**



- Obvious improvement as the particles number increase.
- Note: Computation time is linear in the particles number.

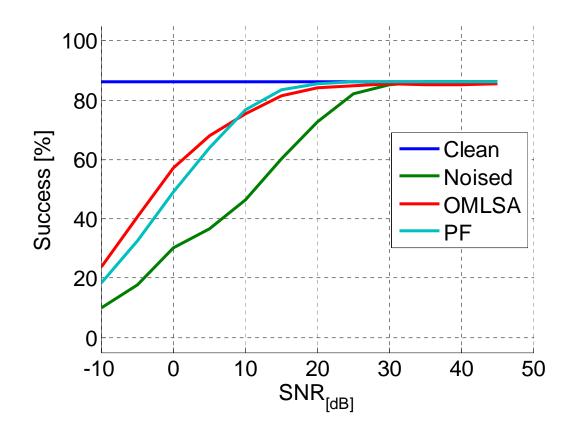
## Comparison

• Comparison to alternative- using OMLSA Filter on time domain samples

#### **Tank Noise:**



Stationary and slow changing



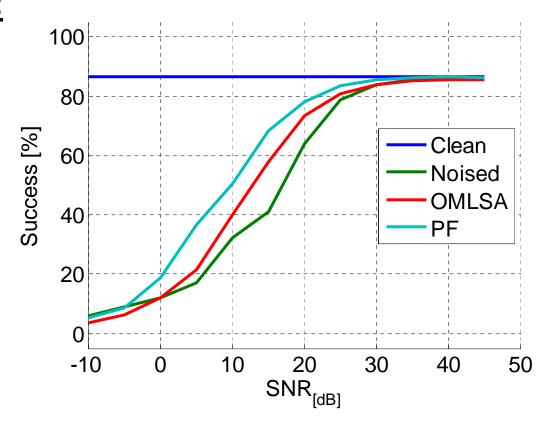
## Comparison

• Comparison to alternative- using OMLSA Filter on time domain samples

#### **Babble Talk Noise:**



Stationary and rapidly changing signal



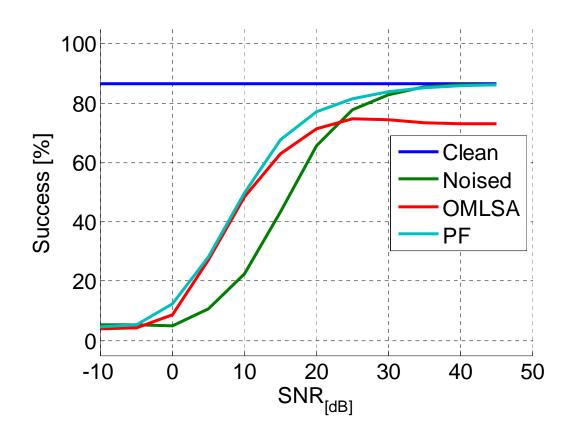
## Comparison

• Comparison to alternative- using OMLSA Filter on time domain samples

#### **Laugh Noise:**



Not stationary







# Speech Enhancement for Speech Recognition using Particle Filtering

## Summary



## Summary

- We used two Building Blocks:
  - Speech Recognition system
  - Enhancement in features domain.
- Introduced our improvements:

Split histograms

- Max posterior estimation

Bias reduction

- Improved sampling

#### The Results:

- Great improvement (up to 30%) compared to non-filtered signals
- Significant improvement (up to 20%) over using the OMLSA filter, especially when the noise doesn't fit its assumptions

## What Could Be Done Next?

- Models improvement:
  - Introduce correlation between speech frames
  - Time Varying AR
    - Continually varying of parameters
    - Different sets of parameters (mainly different bias).
- Improve the speech recognition:
  - Use the inter-frame dependency





# Speech Enhancement for Speech Recognition using Particle Filtering

## The End

